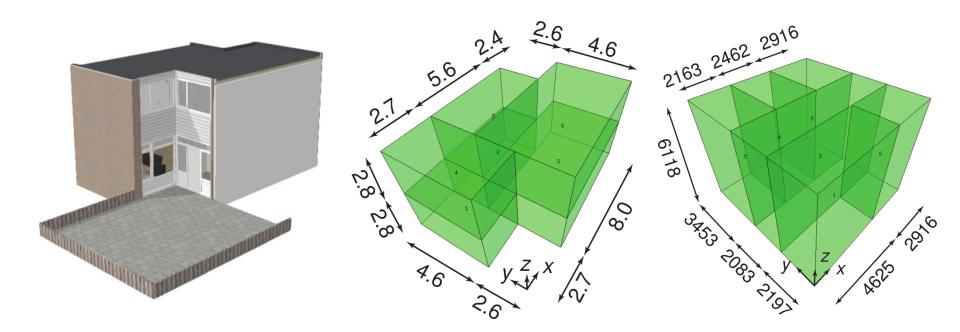
Analysing Optimisation Data for Multicriteria Building Spatial Design

Koen van der Blom, Sjonnie Boonstra, Hèrm Hofmeyer & Michael Emmerich 13-03-2019

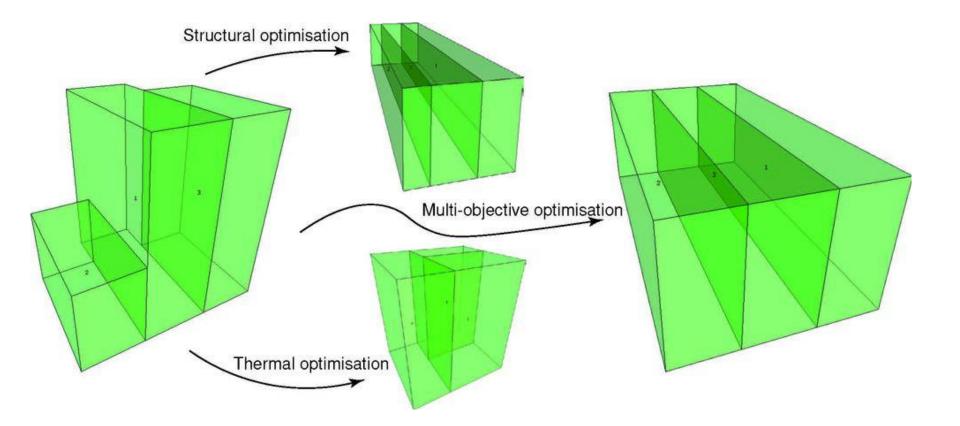


Building spatial design

- Shape of a building
 - External
 - Internal



Conflicting disciplines

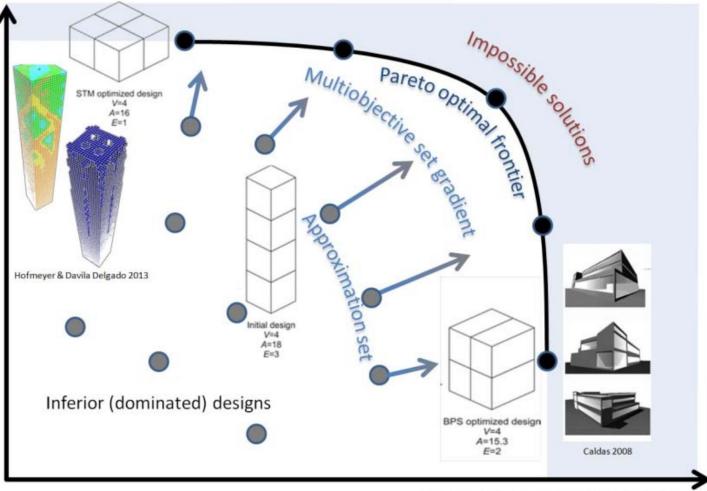


Objectives

- Structural performance
 - Sum of strain energy over all walls and ceilings
 - FEM simulation
- Thermal performance
 - Total heating and cooling energy used
 - Resistor-capacitator network simulation

Pareto based building design

Objective 1: Optimal Strain Energy (Structural Design)

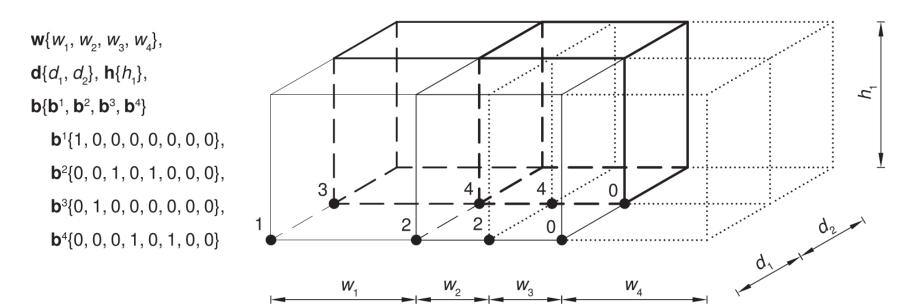


Objective 2: Energy Performance (Building Physics)

 $Z \equiv S$

Problem representation

$$i \in \{1, 2, ..., N_w\} \qquad w_i \in \mathbb{R} \\ j \in \{1, 2, ..., N_d\} \qquad d_j \in \mathbb{R} \\ k \in \{1, 2, ..., N_h\} \qquad h_k \in \mathbb{R} \\ \ell \in \{1, 2, ..., N_{spaces}\} \qquad b_{i,j,k}^{\ell} = \begin{cases} 1, & \text{if } cell_{i,j,k} \in space_{\ell} \\ 0, & \text{otherwise} \end{cases}$$



Constraints (example)

• Cuboid (3D rectangle) rooms

$$\forall_{\ell} : \forall_{i,j,k} \in \{0, \dots, N_w + 1\} \times \{0, \dots, N_d + 1\} \times \{0, \dots, N_h + 1\}:$$

$$i = 0 \lor j = 0 \lor k = 0 \lor i = N_w + 1 \lor j = N_d + 1 \lor k = N_h + 1 \Rightarrow b_{i,j,k}^{\ell} = 0$$

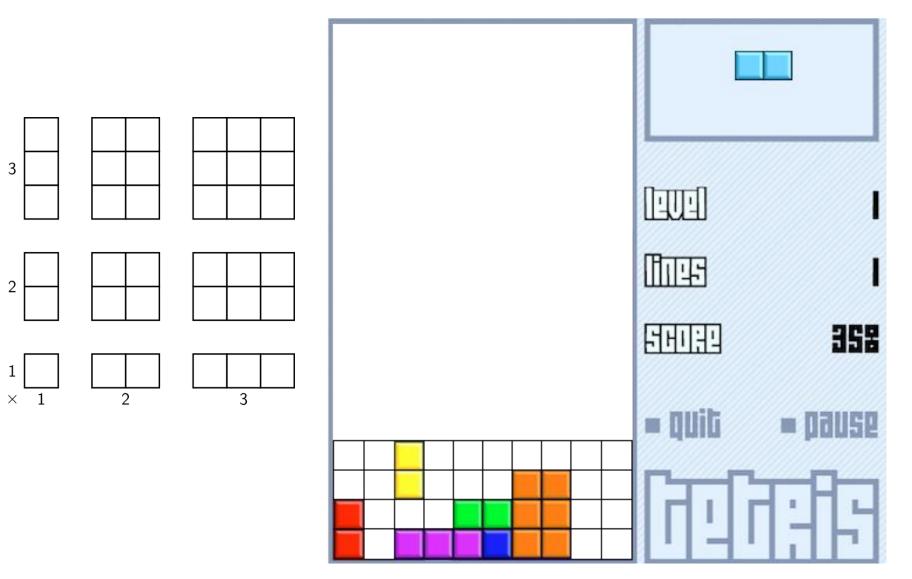
$$\forall_{\ell} : \forall_{i_1, j_1, i_2, j_2} : \left(\left(\sum_{k=1}^{N_h} k \left(1 - b_{i_1, j_1, k-1}^{\ell} \right) b_{i_1, j_1, k}^{\ell} \right) - \left(\sum_{k=1}^{N_h} k \left(1 - b_{i_2, j_2, k-1}^{\ell} \right) b_{i_2, j_2, k}^{\ell} \right) \right) \left(\sum_{k=1}^{N_h} b_{i_1, j_1, k}^{\ell} \right) \left(\sum_{k=1}^{N_h} b_{i_2, j_2, k}^{\ell} \right) = 0$$

Constraints are challenging

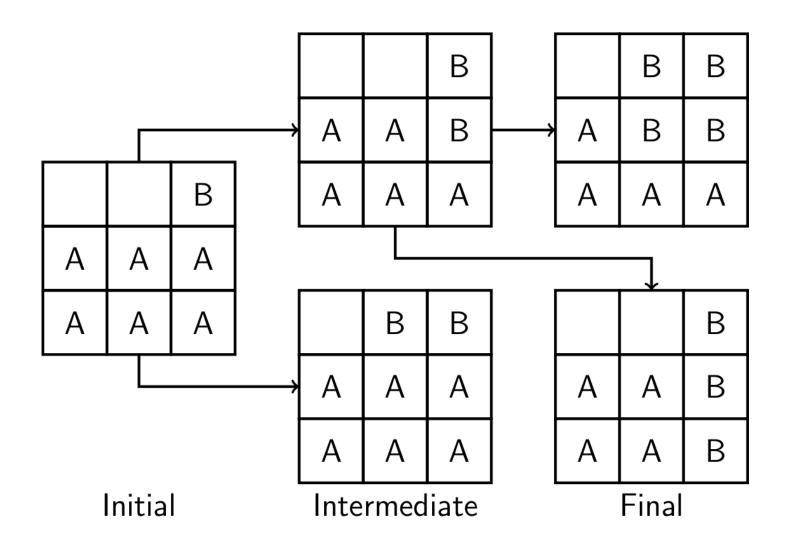
• Standard algorithms struggle

Config.	Non overlap	Ground con- nected	Existence	Cuboid shape	Connected cuboid
2221	N/A	0.365825317	0.058657830	0.444417496	N/A
2223	0.360701373	0.370035639	0.140828056	0.515696088	N/A
2225	0.806357513	0.735303689	0.130767034	0.784227148	N/A
3331	N/A	0.502740860	0.017993546	0.587753423	0.115546192
3333	0.479018371	0.701397235	0.054896992	0.755925962	0.481095119
3335	0.999327413	0.999974401	0.816441071	0.999885802	0.998834023
Config.	Non overlap	Ground con- nected	Existence	Cuboid shape	Connected cuboid
2221	N/A	0.294695023	0.065057210	0.449316221	N/A
2223	0 250604994	0 150740010	0.153169050	0.475910090	NT / A
$\angle \angle \angle 3$	0.352604824	0.150746218	0.100109000	0.475316636	N/A
$\frac{2223}{2225}$	0.352604824 0.527390468	0.130746218 0.389167427	0.133109030 0.285392221	0.475316636 0.455517944	N/A N/A
_					/
2225	0.527390468	0.389167427	0.285392221	0.455517944	N/A

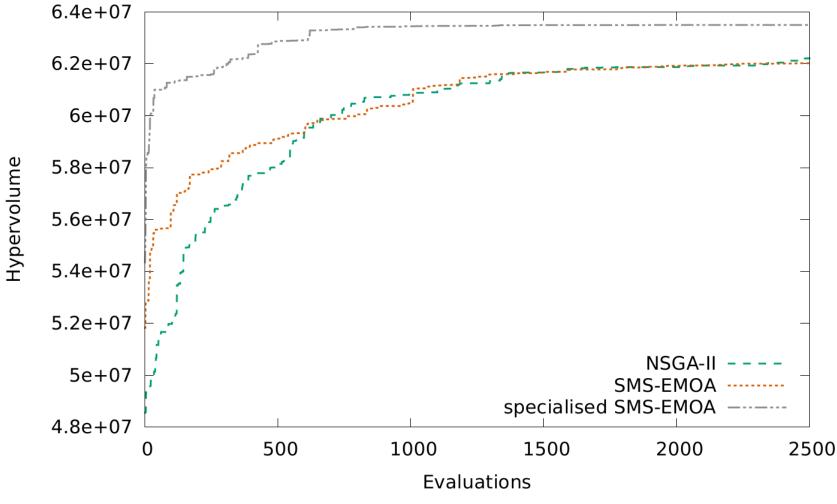
Specialised operators - initialisation



Specialised operators - mutation



Specialised operators are effective

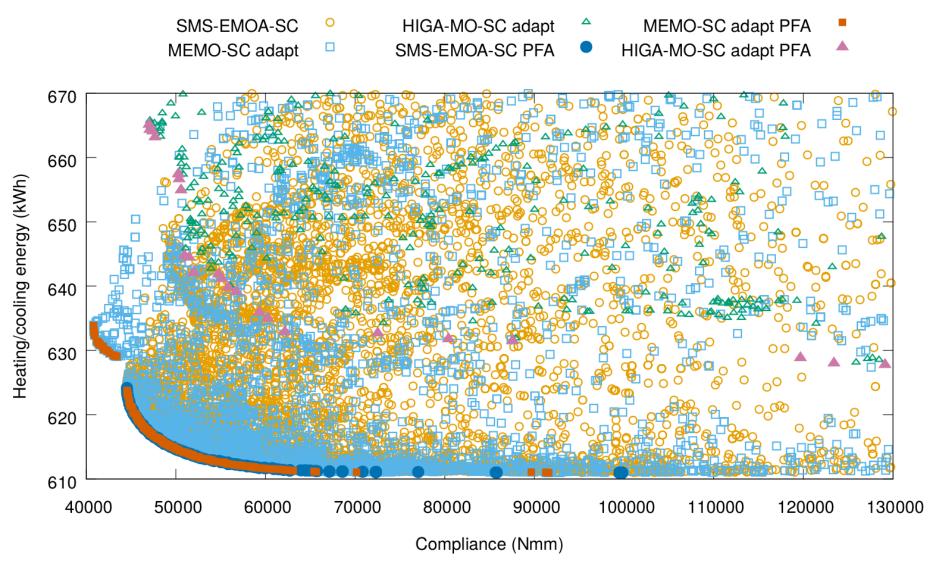


[van der Blom et al, PPSN 2016]

Local search

- Hypervolume indicator gradient
- Expensive
 - Approximate gradients based on simulations
 - Many variables

Local search



Learning from optimisation data

- Why?
- Prove solution quality to expert
- Learn new problem insights
- And... data is there anyway!

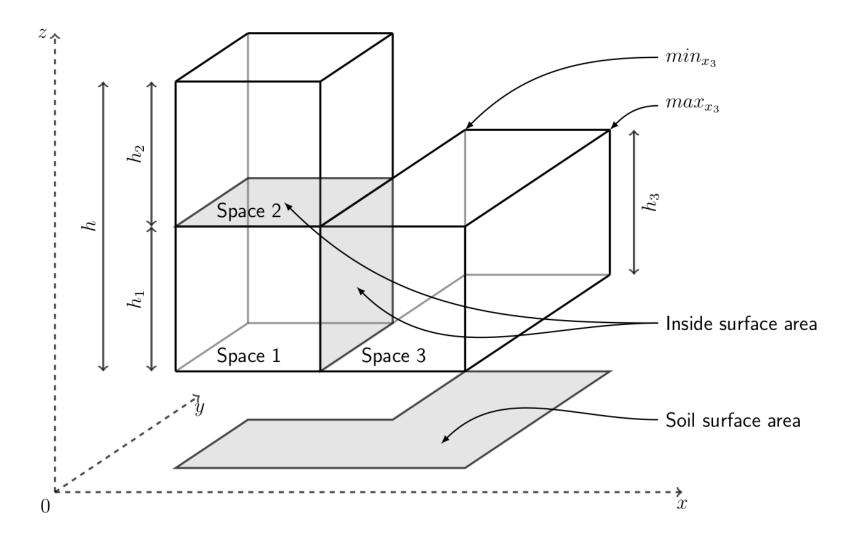
Learning from optimisation data

- What?
- Known design rules
- New design rules
- Differences between regions in objective space

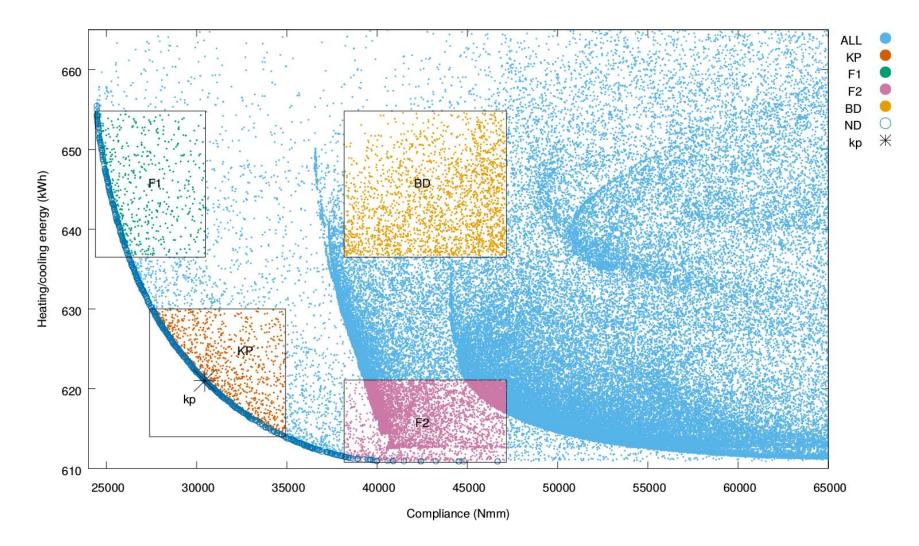
Elementary BSD features

Feature	Definition	Explanation
vol short long	$egin{aligned} &w imes d imes h\ min(w,d)\ max(w,d) \end{aligned}$	Volume of the space, or sum of spaces for the full design Shortest horizontal edge, indicator of span Longest horizontal edge, indicator of span
height out in soil horz vert in_out out_vol long_short	$max_z - min_z$ $sum(out_area)$ $sum(in_area)$ $sum(soil_area)$ $sum(horz_area)$ $sum(vert_area)$ in/(in + out) out/vol long/(long + short)	Height of the space or the full building spatial design Outside surface area, indicator of energy flow Inside surface area, indicator of energy flow Soil (ground floor) surface area, indicator of spread Horizontal surface area, indicator of total wall area Vertical surface area, indicator of floor and roof area Ratio between inside- and outside surface area Ratio between outside surface area and volume Ratio between longest- and shortest horizontal edge
meanh meanh_h height_soil	$sum(h imes roof_area)/soil meanh/height height/soil$	Mean height of the building Ratio between the mean height and the height Ratio between the height and the soil area

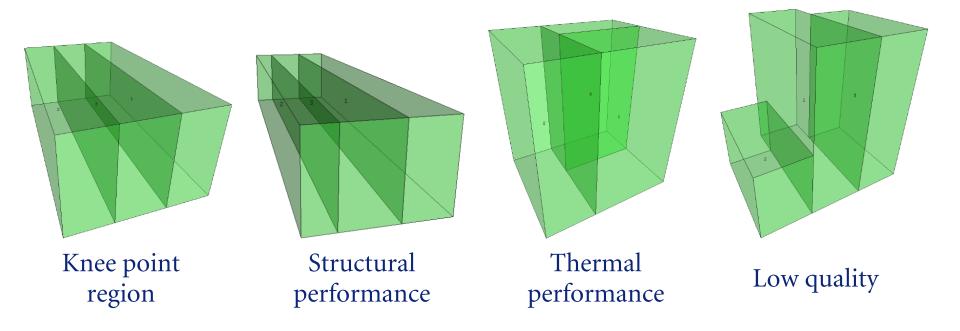
Elementary BSD features



Data preparation



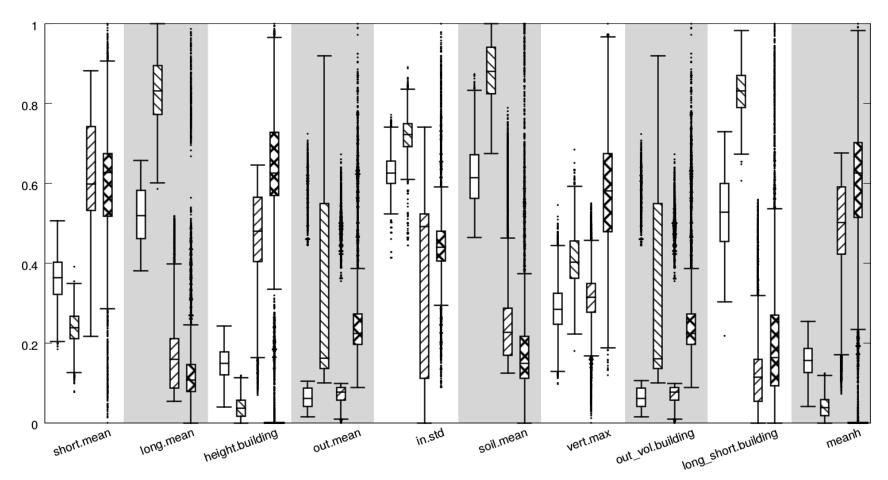
Examples per class





- Box plots
 - Which features appear useful?
- Decision tree
 - Can classes be distinguished?
- Validation
 - Does the learned tree generalise?

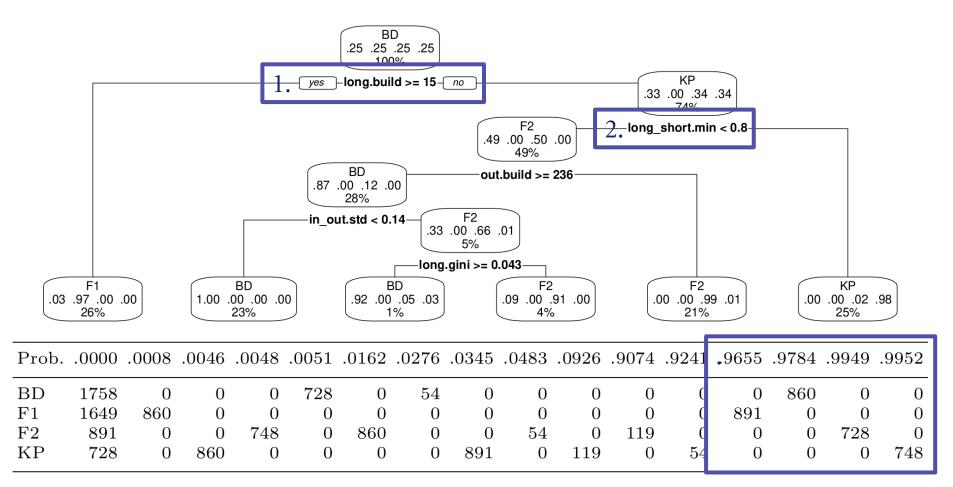




KP _____ F1 _____ F2 ZZZ BD XX

Results

- 1. Long buildings are structurally efficient (objective 1)
- 2. Less long + high ratio between long and short edge indicates knee point



Future work

- Integrate knowledge into optimization process
 - Steer search based on learned rules
- Test generality of methods for larger BSDs
- Explore how this work relates to innovization and design exploration techniques
- Analyse the effect on the objective values for changes to individual feature values

Summary

- Goal:
 - Learn from optimisation data
 - Convince practitioners of the quality of found solutions
- Method:
 - Learn rules that differentiate between classes of solutions
- Result:
 - High precision (>96%) classification of solutions based on human understandable features
- Future:
 - Integrate knowledge into optimization process