

# Towards Multi-objective Mixed Integer Evolution Strategies

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# Motivation

- Mixed Integer Evolution Strategy [Li et al 2013]
  - Real, integer, categorical
  - Single objective
- Existing multi-objective techniques
  - Weight space decomposition (MILP) [Przybylski et al 2010]
  - Enhanced Directed Search (EDS) [Laredo 2015]
  - Zigzag [Wang 2013, Wang 2015]
  - No distinction between integer and categorical!
- Extend MIES for multiple objectives

# Evolution Strategies

- Mimic evolution for optimisation
  - Parents generate offspring (recombination)
  - Offspring add additional variation (mutation)
- Optimal mutation strength?
  - Changes over time...
- Step size adaptation
  - Same evolutionary mechanisms!

# $(\mu + \lambda)$ Evolution Strategy [Schwefel 1981]

- $\mu$  parents generate  $\lambda$  offspring
  - Update decision variables
  - Update mutation probabilities
- Select the best from  $\mu \cup \lambda$
- Repeat

$t \leftarrow 0;$

$P_t \leftarrow \text{init}(); // P_t \in \mathbb{S}^\mu : \text{Set of solutions}$

**while**  $t < t_{max}$  **do**

    // Generate  $\lambda$  solutions by (stochastic) variation operators

$Q_t \leftarrow \text{generate}(P_t);$

$\text{evaluate}(Q_t);$

$P_{t+1} \leftarrow \text{select}(Q_t \cup P_t); // \text{Rank and select } \mu \text{ best}$

$t \leftarrow t + 1;$

**end**

# Mixed Integer Evolution Strategy

[Li et al 2013]

```
 $\tau \leftarrow \frac{1}{\sqrt{2n_r}}, \tau' \leftarrow \frac{1}{\sqrt{2}\sqrt{n_r}};$   
 $\sigma' = \sigma \exp(\tau N(0, 1));$   
foreach  $i \in \{1, \dots, n_r\}$  do  
|  $r'_i \leftarrow r_i + \sigma' N(0, 1);$   
|  $r'_i \leftarrow T_{r_i^{min}, r_i^{max}}(r'_i); //$  interval boundary treatment  
end
```

**Continuous Variables**  
(Normal Distribution)

```
 $\tau \leftarrow \frac{1}{\sqrt{2n_z}}, \tau' \leftarrow \frac{1}{\sqrt{2}\sqrt{n_z}};$   
 $\zeta' = \max(1, \zeta \exp(\tau N(0, 1)));$   
foreach  $i \in \{1, \dots, n_z\}$  do  
|  $u_1 \leftarrow U(0, 1), u_2 \leftarrow U(0, 1), \psi \leftarrow 1 - (\zeta'/n_z) \left(1 + \sqrt{1 + (\frac{\zeta'}{n_z})^2}\right)^{-1};$   
|  $G_1 \leftarrow \lfloor \frac{\ln(1-u_1)}{\ln(1-\psi)} \rfloor, G_2 \leftarrow \lfloor \frac{\ln(1-u_2)}{\ln(1-\psi)} \rfloor;$   
|  $z'_i \leftarrow z_i + G_1 - G_2;$   
|  $z'_i \leftarrow T_{z_i^{min}, z_i^{max}}(z'_i); //$  interval boundary treatment  
end
```

**Integer Variables**  
(Geometrical Distribution)

```
 $\tau \leftarrow \frac{1}{\sqrt{2n_d}}, \tau' \leftarrow \frac{1}{\sqrt{2}\sqrt{n_d}};$   
 $p' = \frac{1}{1 + \frac{1-p}{p} \exp(-\tau N(0, 1))};$   
 $p' = T_{1/n_d, 0.5}(p');$   
foreach  $i \in \{1, \dots, n_d\}$  do  
| if  $U(0, 1) < p'$  then  
| | choose a new element uniformly distributed out of  $D_i \setminus d_i;$   
| end  
end
```

**Categorical Variables**

# Mutation operators

- Properties
  - Scalability (scale step size)
  - Asymmetry (maximal entropy, avoid bias)
  - Infinite support (every solution is reachable)
- Example
  - Mutation of integer variables  
[Rudolph 1994]
  - Difference of two Geometric distributions

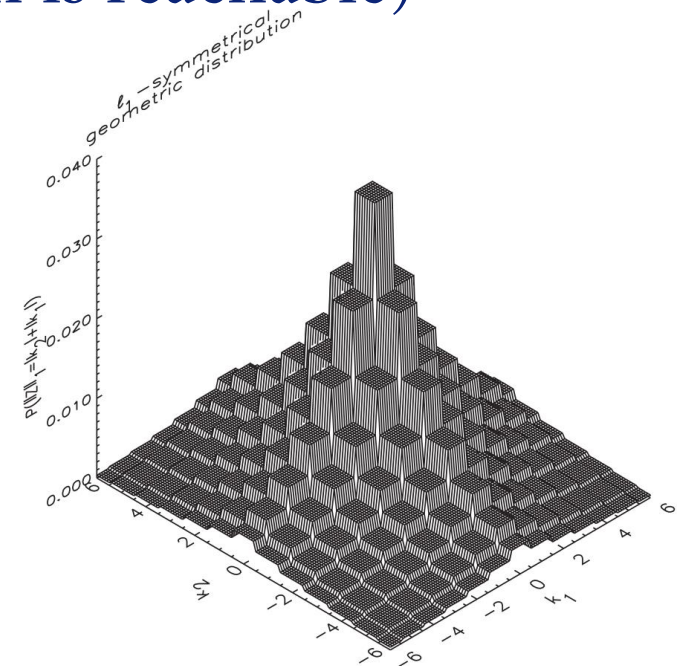


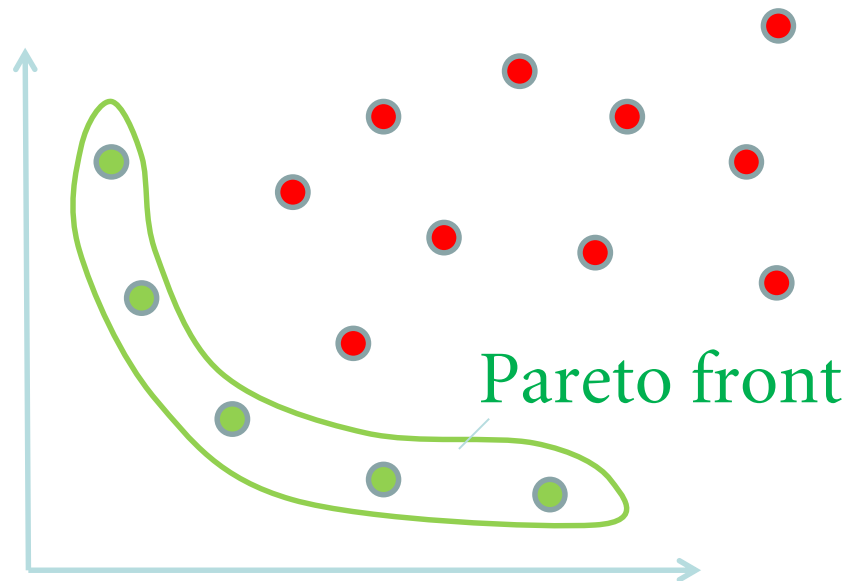
Image from [Li et al 2013]

# Multi-objective optimisation



## Train Routing

- Time **Min**
- Price **Min**



# SMS-EMOA [Emmerich et al 2005]

- Optimise hypervolume indicator
- Rank solutions
  - Non-dominated sorting
  - Hypervolume contribution

```
 $P_0 \leftarrow \text{init}(); // \text{Initialise random start population of } \mu \text{ individuals}$   
 $t \leftarrow 0;$ 
```

```
while stop critirum not reached do
```

```
     $q_{t+1} \leftarrow \text{generate}(P_t); // \text{Generate one offspring by variation operators}$ 
```

```
     $Q \leftarrow P_t \cup \{q_{t+1}\};$ 
```

```
     $\{\mathcal{R}_1, \dots, \mathcal{R}_I\} \leftarrow \text{fast-nondominated-sort}(Q); // \text{All } I \text{ non-dominated fronts of } Q$ 
```

```
     $r \leftarrow \text{argmin}_{s \in \mathcal{R}_I} [\Delta_S(s, \mathcal{R}_I)]; // \text{Detect element of } \mathcal{R}_I \text{ with lowest } \Delta_S(s, \mathcal{R}_I)$ 
```

```
     $P_{t+1} \leftarrow Q \setminus \{r\}; // \text{Eliminate detected element}$ 
```

```
     $t \leftarrow t + 1;$ 
```

```
end
```



# Hypervolume indicator

- Measure the dominated region

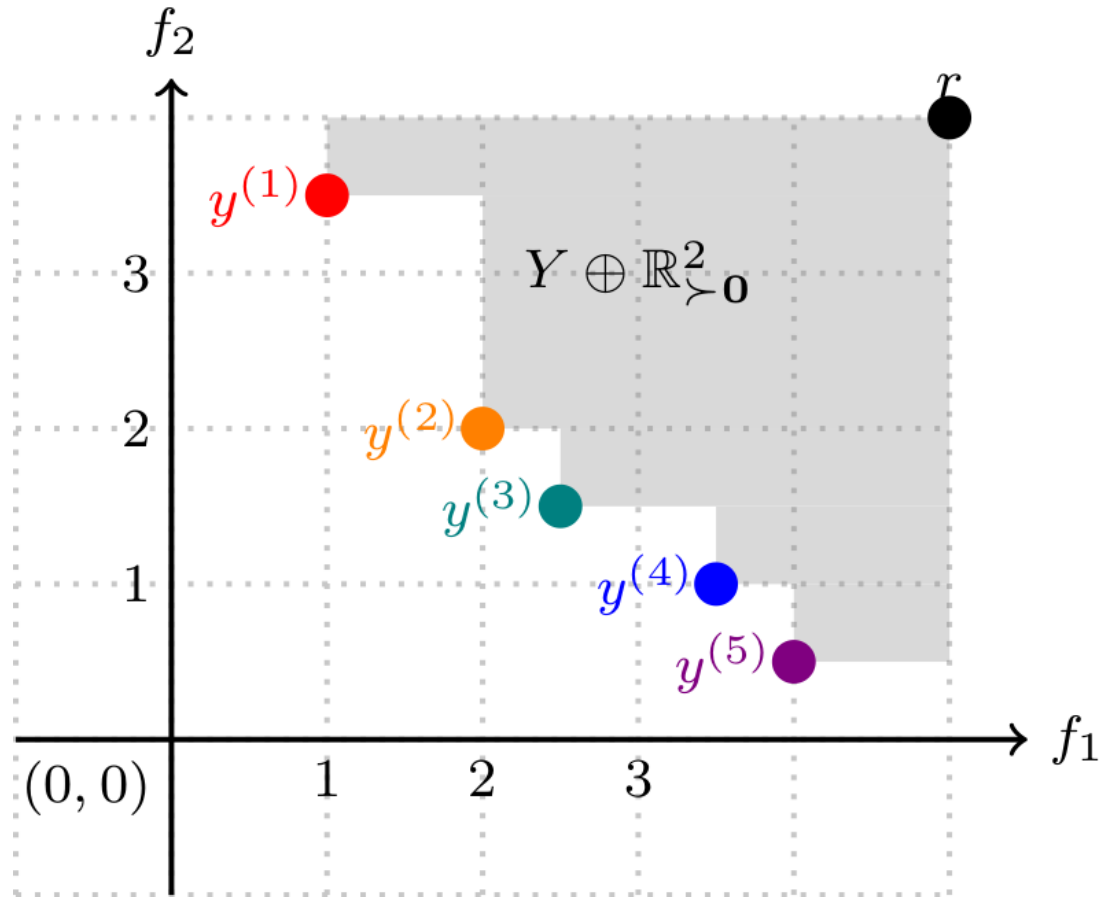


Image from [Emmerich+Deutz 2018]

# $S$ -metric (hypervolume) selection

- Hypervolume contribution

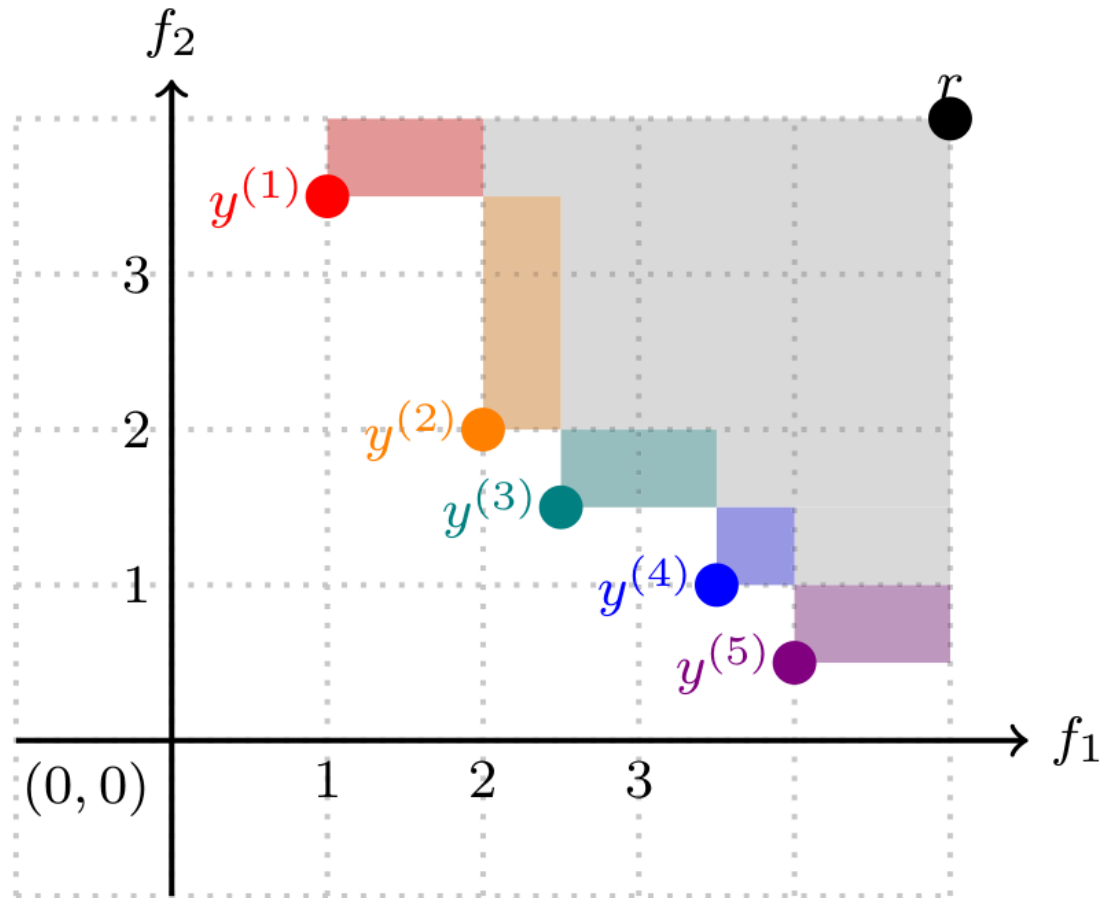
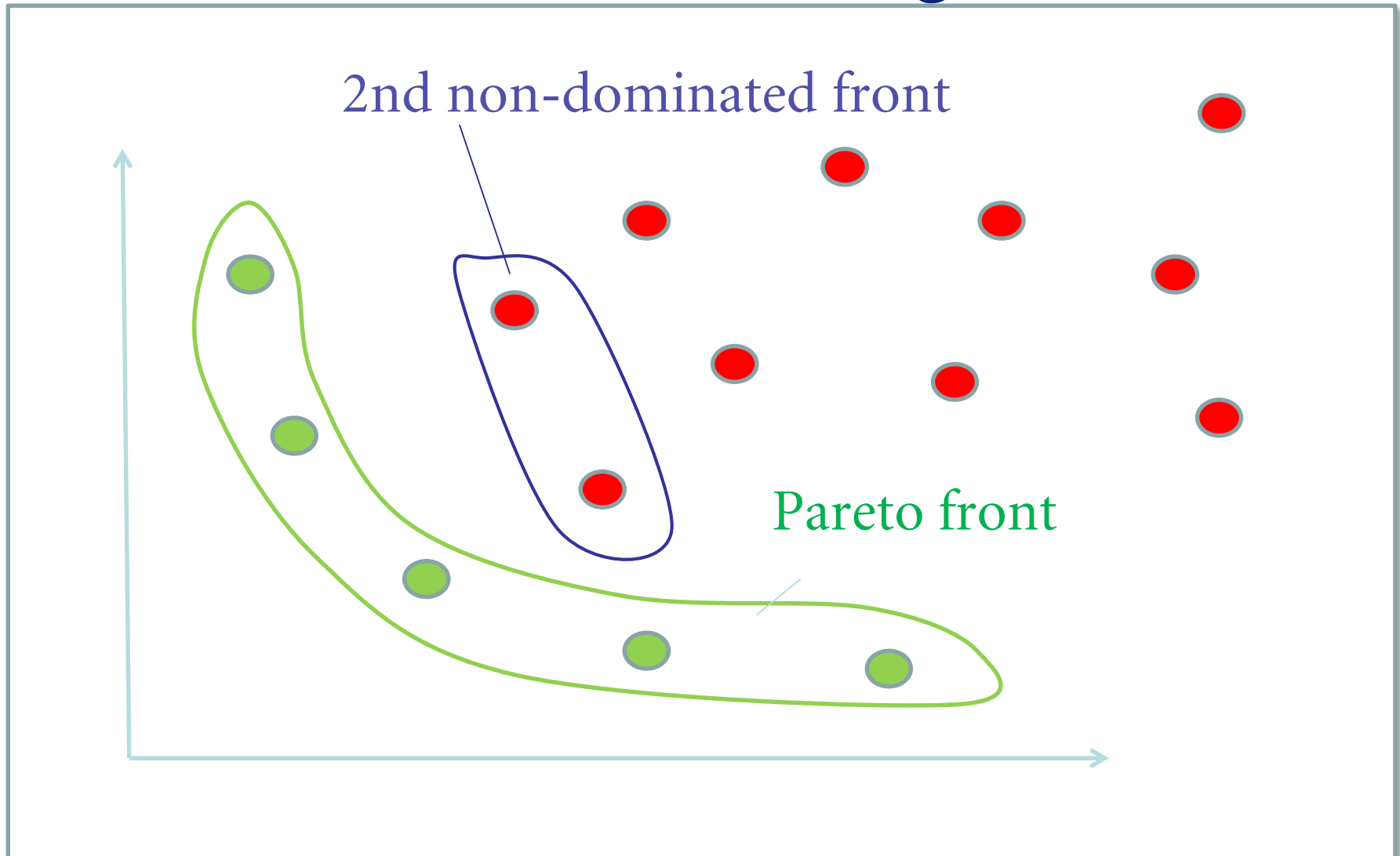


Image from [Emmerich+Deutz 2018]

# Non-dominated sorting

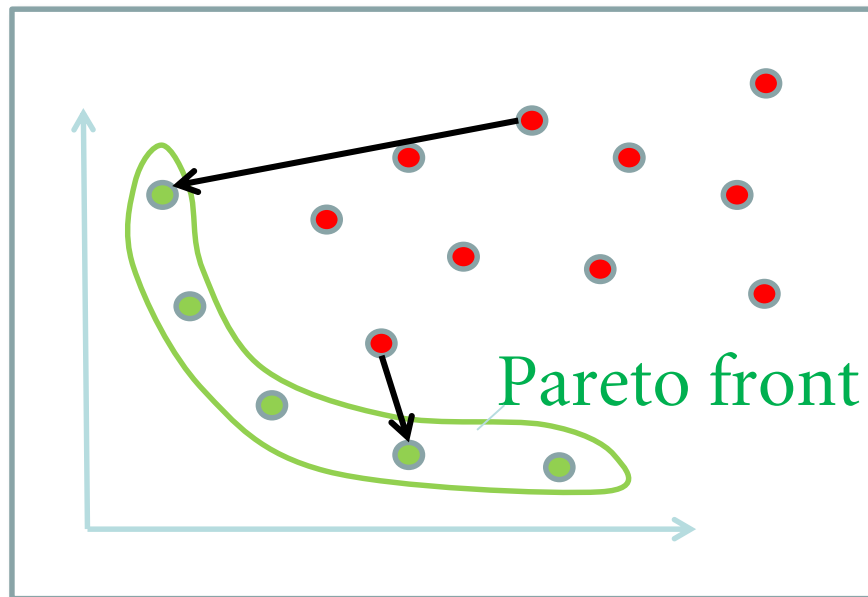


# Multi-Objective MIES

- Canonical MIES operators
- $S$ -metric selection
- Non-dominated sorting
- $(\mu + 1)$  strategy
  - Always select the  $\mu$  best
  - (HV never decreases)

# Alternative MO-MIES algorithms

- Mutation only
  - Best results without recombination [Wessing et al 2017]
  - Different optimal step size for different directions



- Mutation tournament
  - Greater selection pressure

# Scalable Test Problems

- Multi-sphere

$$f_{sphere_1}(\mathbf{r}, \mathbf{z}, \mathbf{d}) = \sum_{i=1}^{n_r} r_i^2 + \sum_{i=1}^{n_z} z_i^2 + \sum_{i=1}^{n_d} d_i^2 \rightarrow \min$$

$$f_{sphere_2}(\mathbf{r}, \mathbf{z}, \mathbf{d}) = \sum_{i=1}^{n_r} (r_i - 2)^2 + \sum_{i=1}^{n_z} (z_i - 2)^2 + \sum_{i=1}^{n_d} (d_i - 2)^2 \rightarrow \min$$

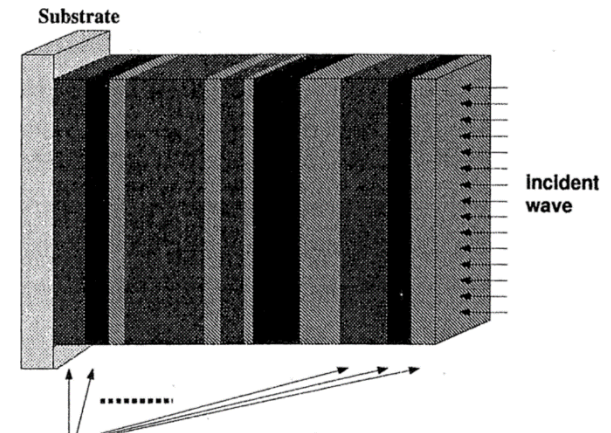
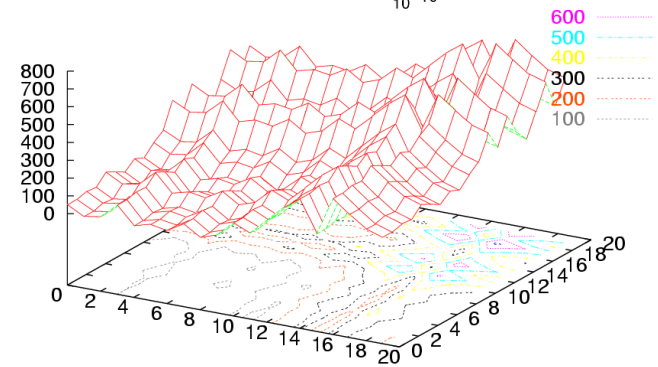
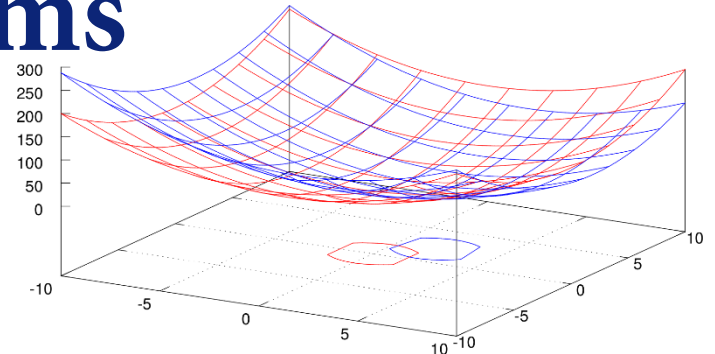
- Multi-barrier

$$f_{barrier_1}(\mathbf{r}, \mathbf{z}, \mathbf{d}) = \sum_{i=1}^{n_r} (r_i^2 + \theta \sin(r_i)^2) + \sum_{i=1}^{n_z} A [z_i]^2 + \sum_{i=1}^{n_d} B_i [d_i]^2 \rightarrow \min$$

$$f_{barrier_2}(\mathbf{r}, \mathbf{z}, \mathbf{d}) = \sum_{i=1}^{n_r} ((r_i - 2)^2 + \theta \sin(r_i - 2)^2) + \sum_{i=1}^{n_z} (A [z_i] - 2)^2 + \sum_{i=1}^{n_d} (B_i [d_i] - 2)^2 \rightarrow \min$$

- Optical filter

- Layers (on/off)
- Thickness per layer



Layers of the filter:  
- Thicknesses  
- Materials

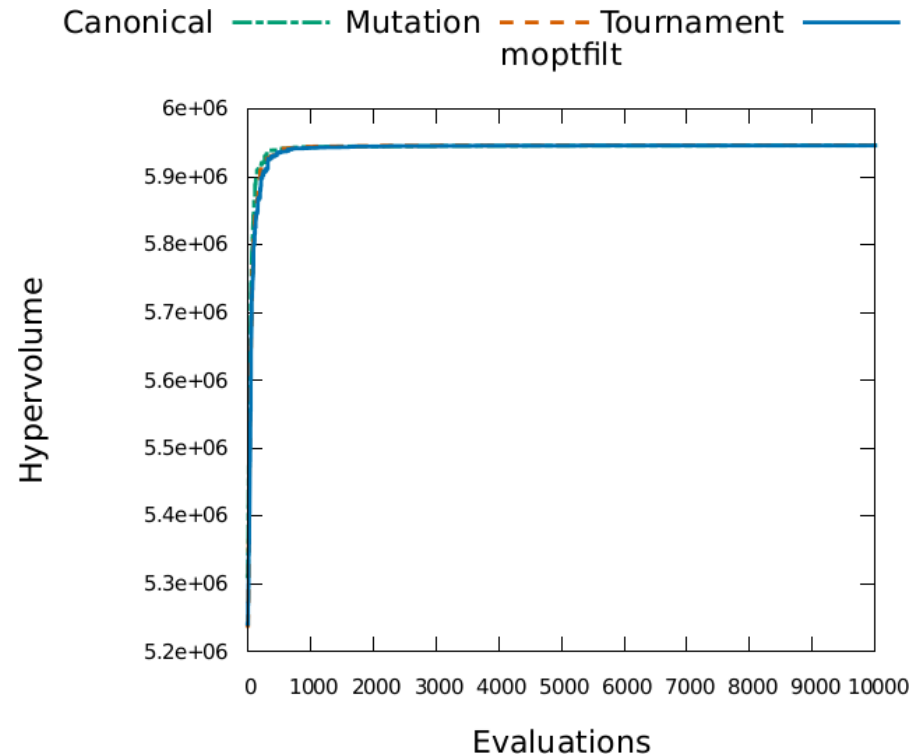
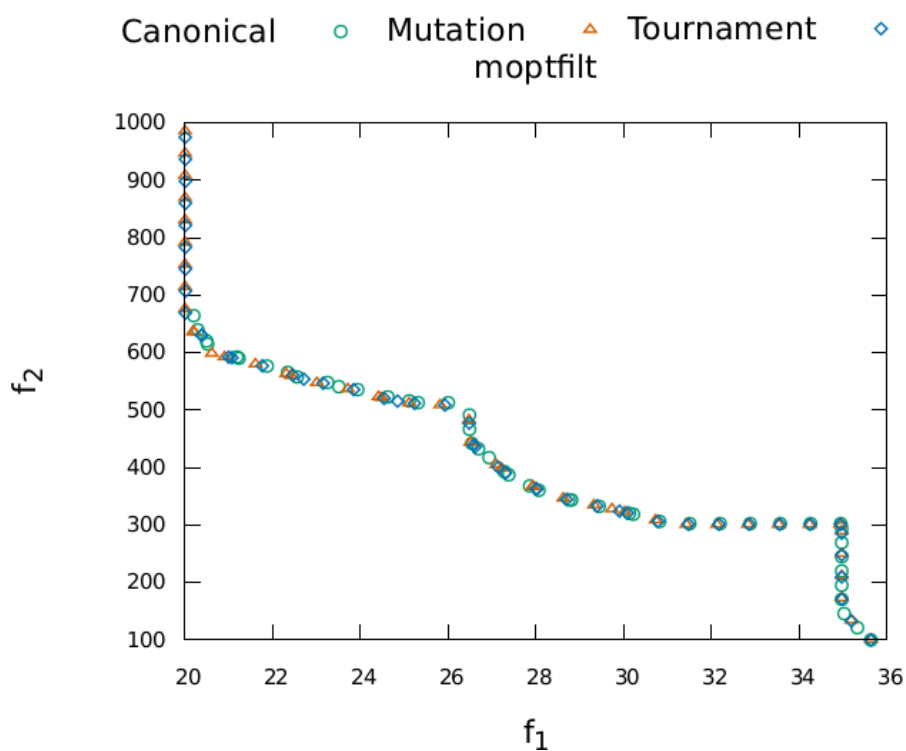
Image from [Li et al 2013]

# Experimental setup

- 10,000 evaluations
- 25 repetitions

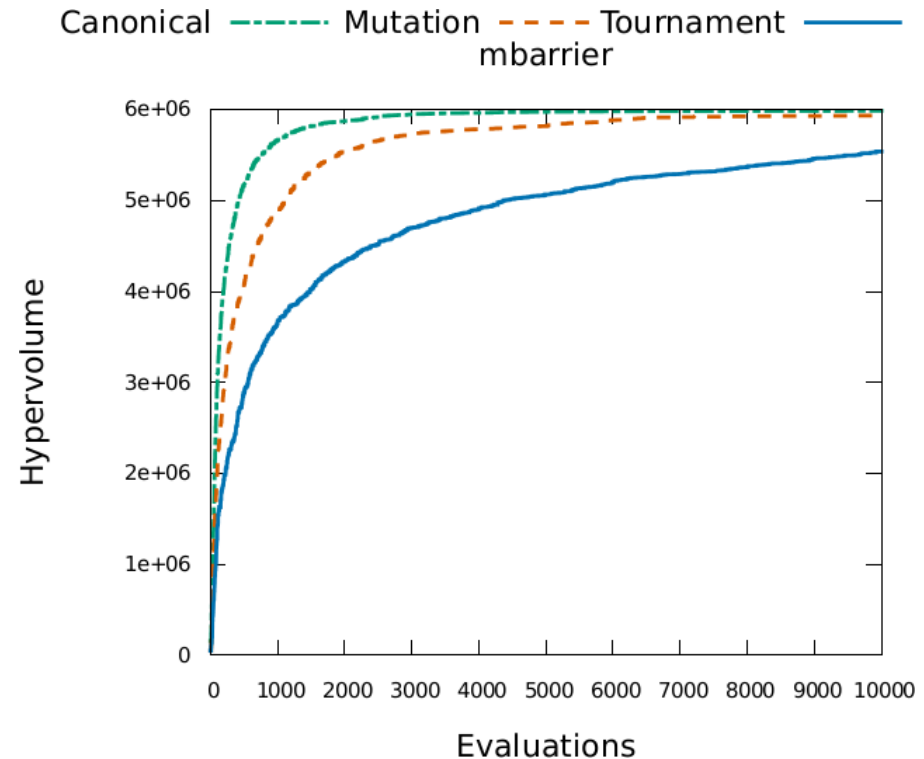
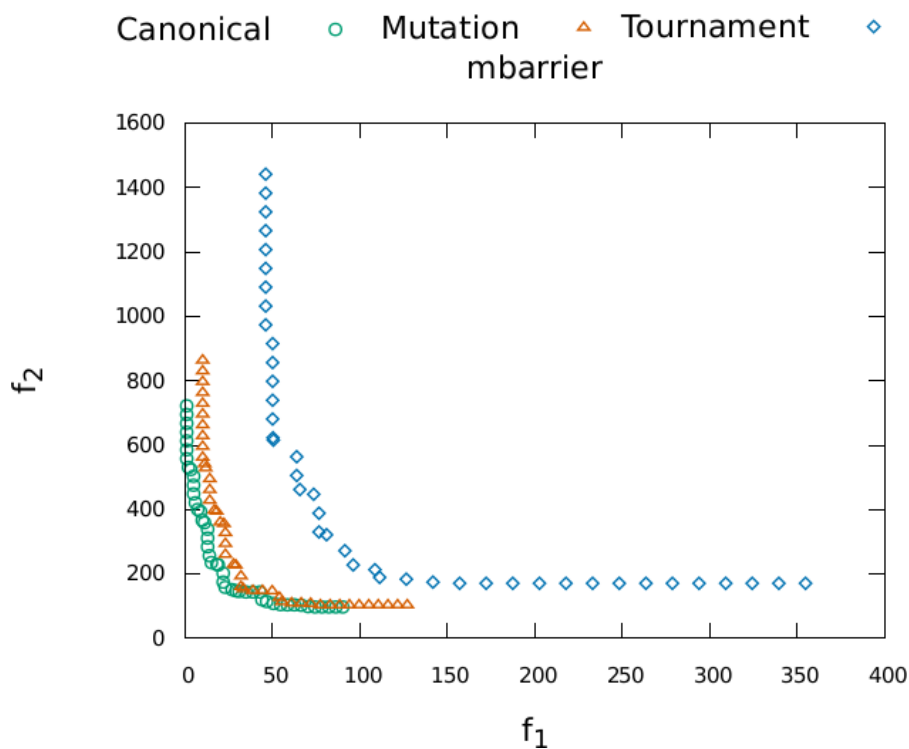
	$n_r$	range	$n_z$	range	$n_d$	range
$f_{sphere}$	5	[0, 20]	5	[0, 20]	5	[0, 20]
$f_{barrier}$	5	[0, 20]	5	[0, 20]	5	[0, 20]
$f_{optfilt}$	11	[0, 1]	N/A	N/A	11	{0, 1}

# Optical filter convergence

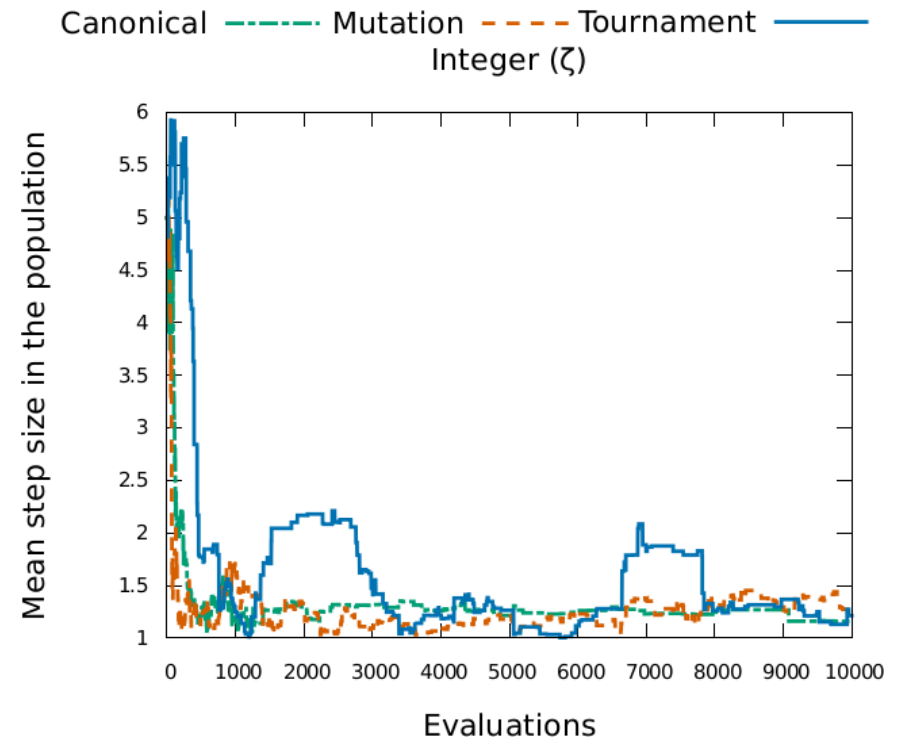
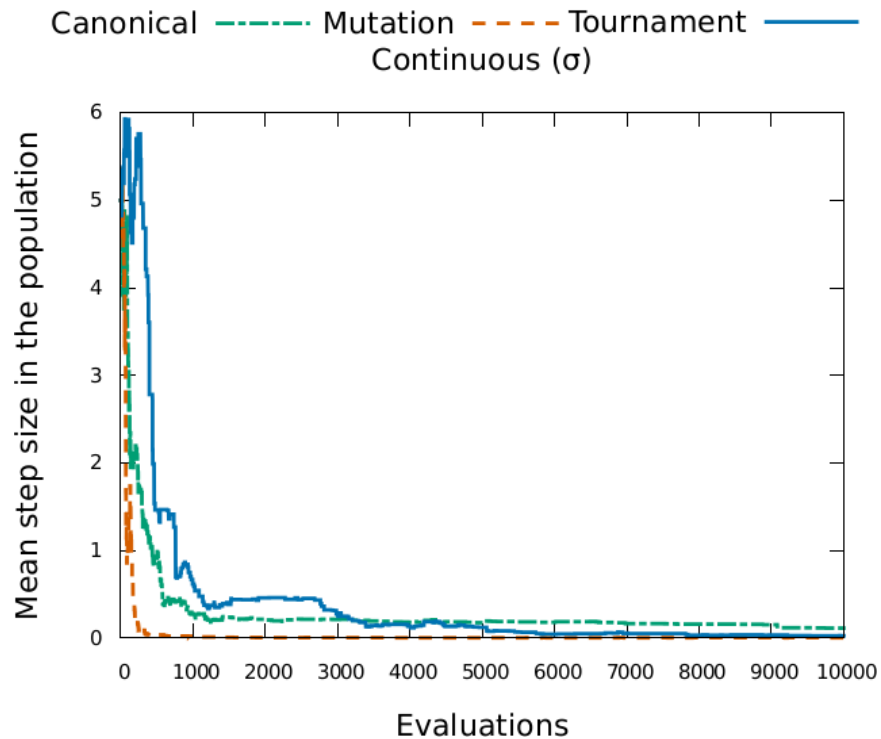




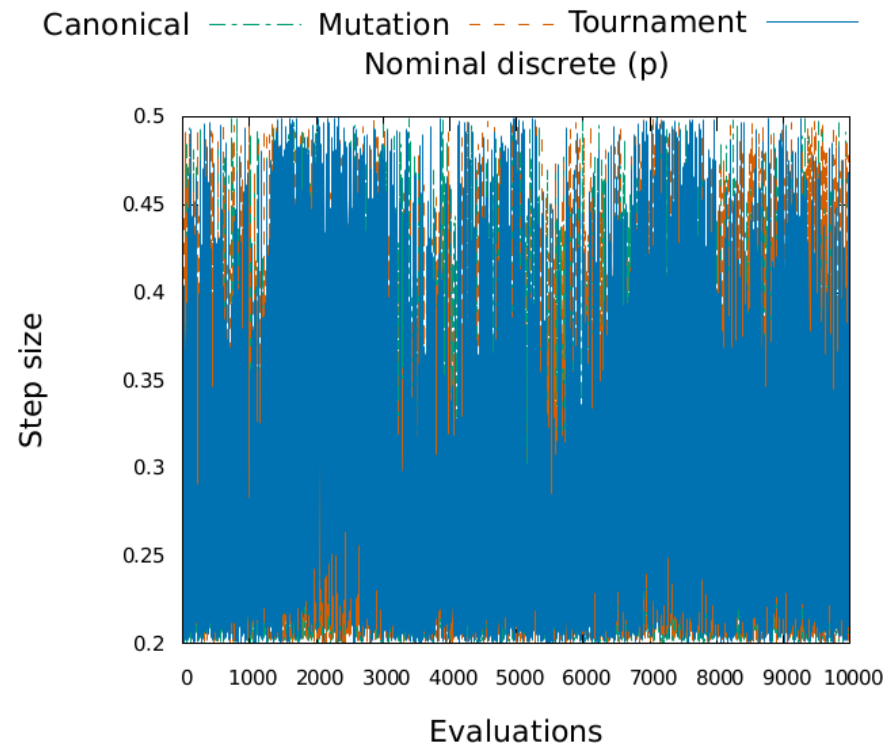
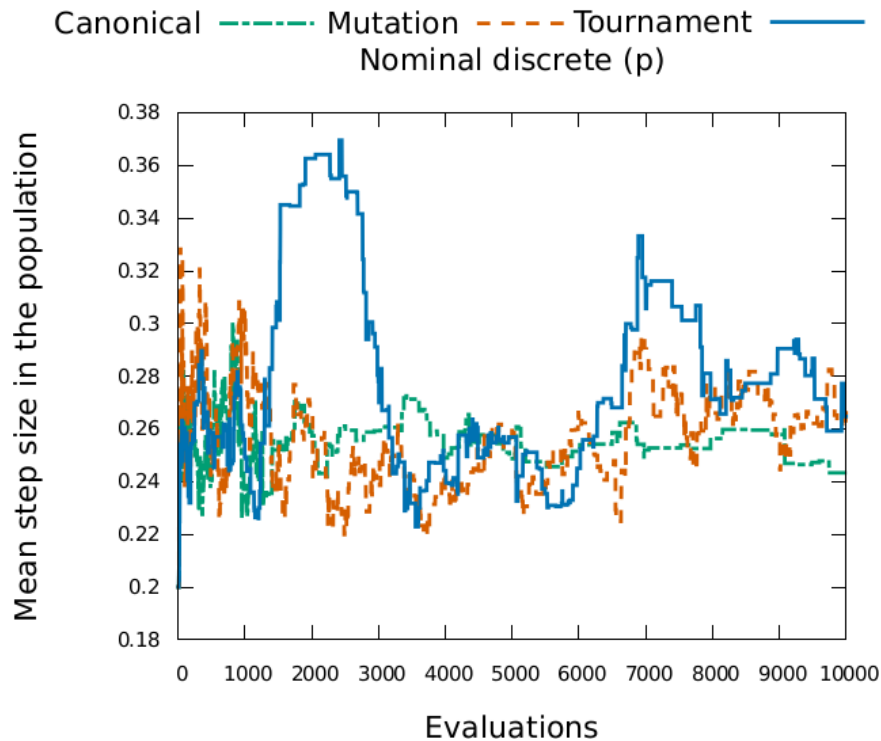
# Barrier convergence



# Step size adaptation (multisphere)



# Step size adaptation – Categorical



# Future work

- Improve categorical step size adaptation
- Investigate recombination behaviour
  - Why does it work?
  - When will it not work?
- Introduce multi-objective recombination?
- Investigate integer step size adaptation
  - Can we prevent regressive behaviour?

# Summary

- **Goal:**
  - Extend the MIES algorithm for the multi-objective case
- **Plan:**
  - Evaluate MIES + SMS-EMOA (= MOMIES)
  - Evaluate mutation only variant
  - Evaluate mutation tournament variant
- **Result:**
  - Best performance for canonical MOMIES
  - Step size in continuous and integer space adapts quite well
  - Chaotic step size behaviour in categorical space
- **Future:**
  - Improve categorial step size adaptation
  - Investigate recombination behaviour

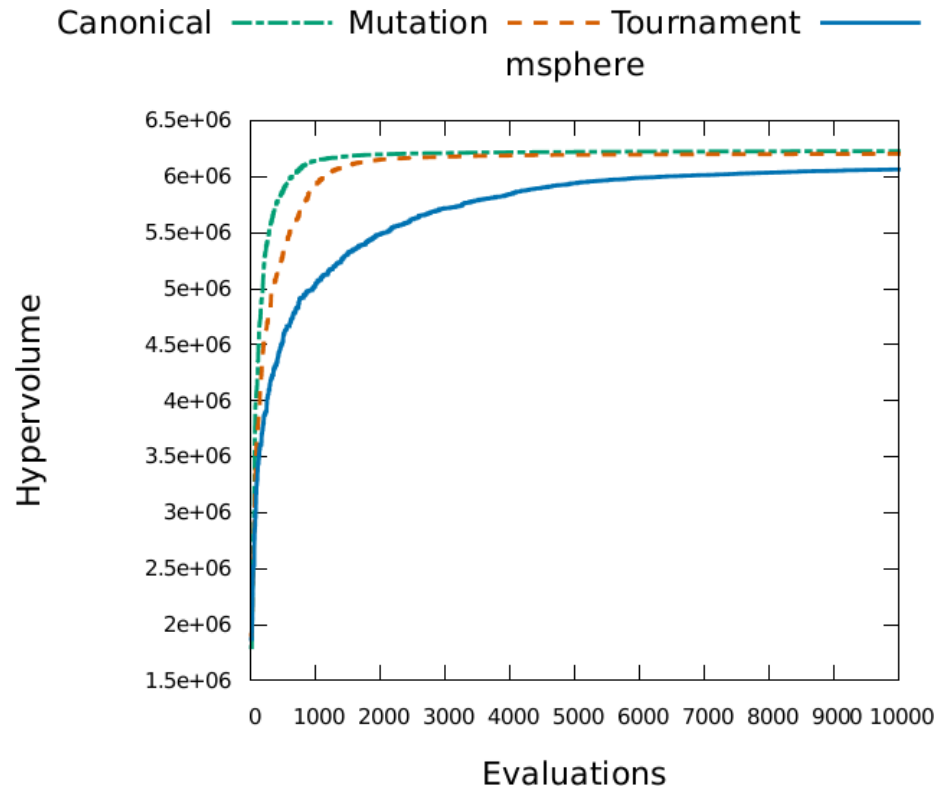
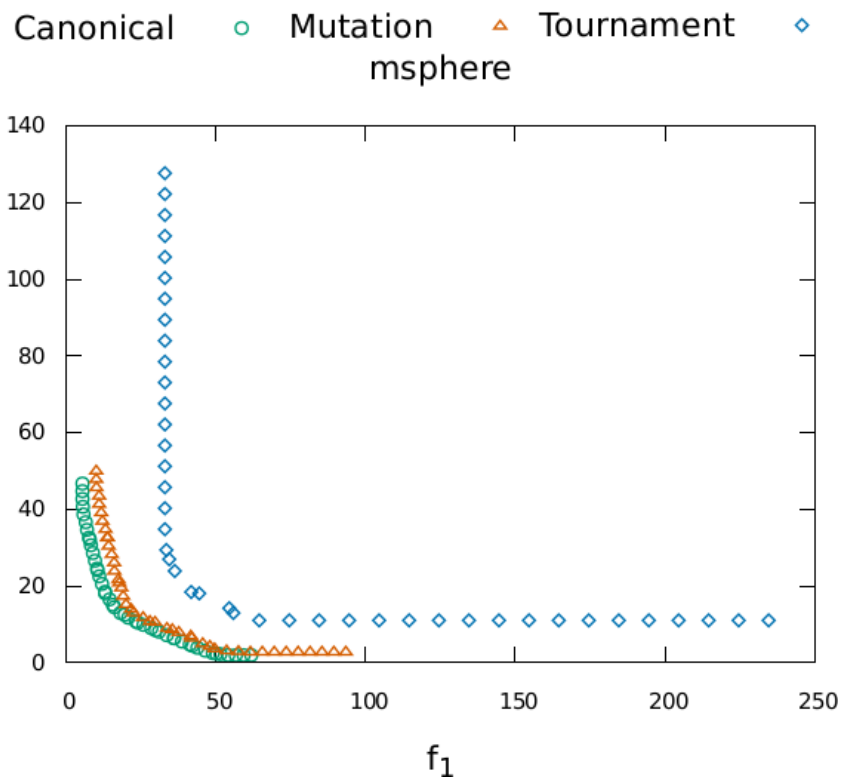
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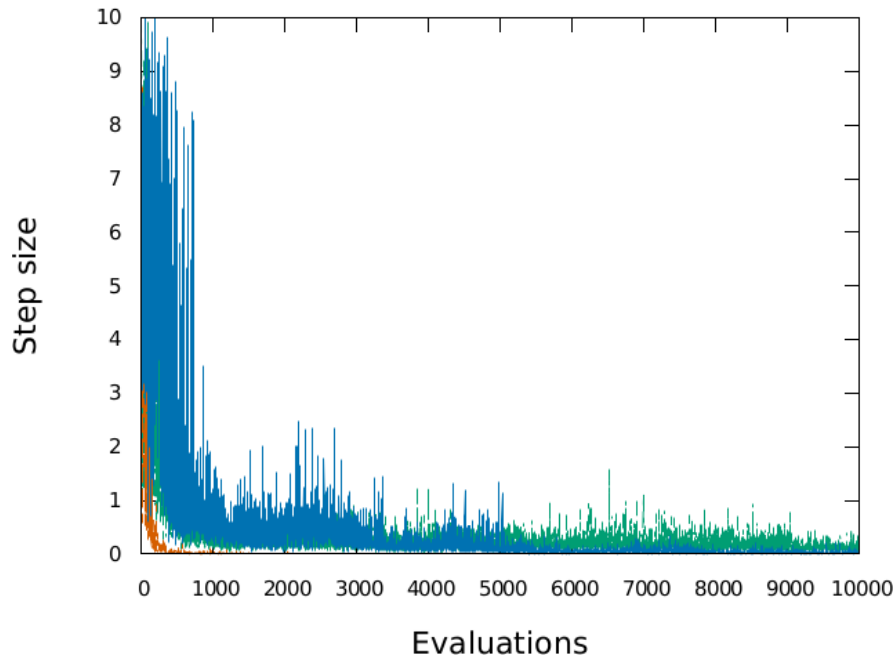
# Sphere convergence





# Step size adaptation

Canonical --- Mutation --- Tournament ---  
Continuous ( $\sigma$ )



Canonical --- Mutation --- Tournament ---  
Integer ( $\zeta$ )

